

A world map composed of a grid of small grey dots, with a few red dots scattered across the continents.

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GROUNDCONTROL LONGTHROW™ LUMINAIRE PHOTOMETRICS

REFERENCE GUIDE

GCLT Narrow Field of View

Iris Full Open
2.5° Full Angle

Throw Dist. (Ft)	50	100	200	300	400
Beam Dia. (Ft)	1.8	3.5	7.0	10.5	14.0
Illuminance (fc)	8466	2117	529	235	132

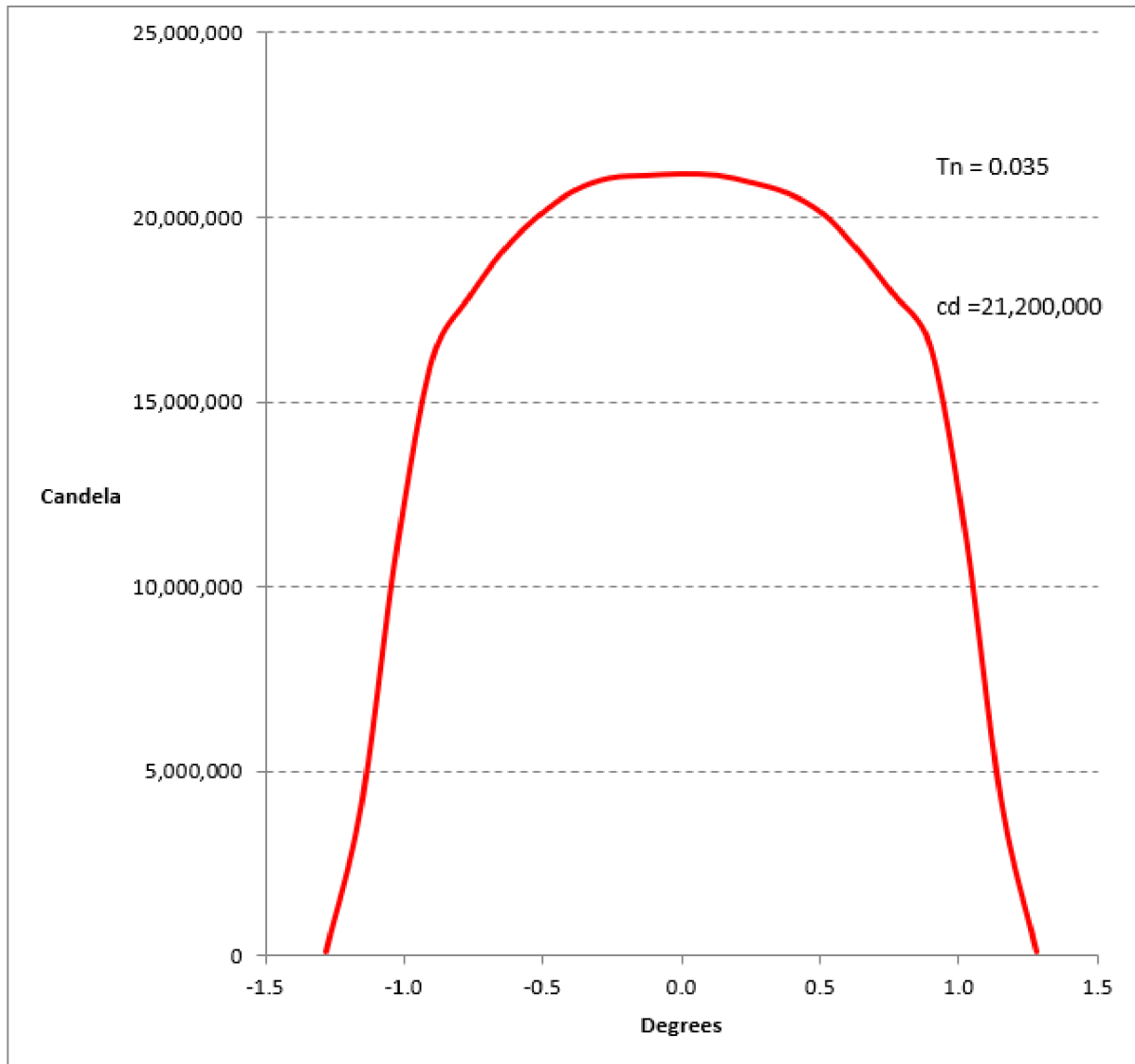
Throw Dist. (m)	15	30	60	90	120
Beam Dia. (m)	0.5	1.1	2.1	3.2	4.2
Illuminance (lux)	94072	23518	5879	2613	1470

Multiply throw distance by Tn to find beam diameter.

Divide cd (candela) by distance squared to find center beam illuminance.

Distance in feet = foot candles

Distance in meters = lux



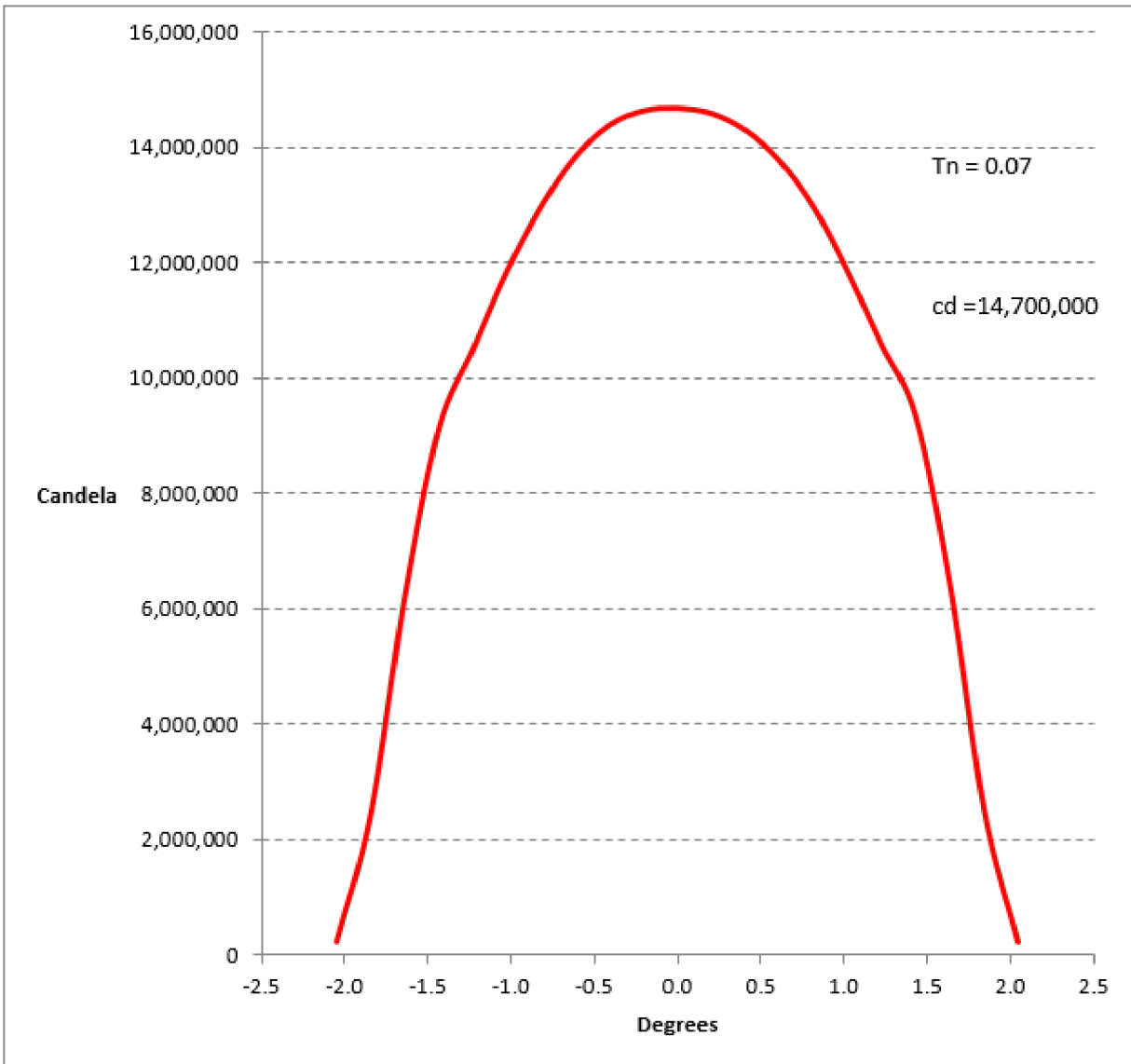
GCLT Medium Field of View

Iris Full Open
4° Full Angle

Throw Dist. (Ft)	50	100	200	300	400
Beam Dia. (Ft)	3.5	7.0	14.0	21.0	28.0
Illuminance (fc)	5874	1468	367	163	92
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Throw Dist. (m)	15	30	60	90	120
Beam Dia. (m)	1.1	2.1	4.2	6.3	8.4
Illuminance (lux)	65263	16316	4079	1813	1020

Multiply throw distance by Tn to find beam diameter.

Divide cd (candela) by distance squared to find center beam illuminance.
Distance in feet = foot candles
Distance in meters = lux



GCLT Wide Field of View

Iris Full Open
6° Full Angle

Throw Dist. (Ft)	50	100	200	300	400
Beam Dia. (Ft)	4.4	8.7	17.4	26.1	34.8
Illuminance (fc)	2215	554	138	62	35

Throw Dist. (m)	15	30	60	90	120
Beam Dia. (m)	1.3	2.6	5.2	7.8	10.4
Illuminance (lux)	24614	6153	1538	684	385

Multiply throw distance by Tn to find beam diameter.

Divide cd (candela) by distance squared to find center beam illuminance.

Distance in feet = foot candles

Distance in meters = lux

